

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210909 Amt Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object (required to be carried)
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- 1 minute or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION	Drag RH	WLR RH gate	T/W Bridge	SPR	WO	LOL	TTO	B	Text Sarp						
MANEUVER	1	2	3	4	5	6	7	8	9						
1 388	PENALTY														
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1	0	75 1/2		
2 377	PENALTY							1	1			2	69 1/2		
	MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2	-1/2	-1/2	+1/2				
3 375	PENALTY					1						1	74		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2				
4 294	PENALTY						1					1	70 1/2		
	MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	-1	0	+1/2	0	+1/2				
5 416	PENALTY						1					1	69 1/2		
	MANEUVER SCORE	0	0	0	0	+1	-1/2	0	0	0	0				
6 284	PENALTY							1	5	1		7	61 1/2		
	MANEUVER SCORE	0	-1/2	0	0	+1/2	0	0	-1	-1/2	0				
7 249	PENALTY											0	76 1/2		
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1/2				
8 213	PENALTY											0	74 1/2		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	0				

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210909 Amt Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plant or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single-stride slot or space at a walk or trot
  - skipping over or failing to step into required space
  - split pole in kipe-over
  - incorrect number of strides if specified
  - 1 to 2 steps on mount/dismount or ground tie except shilling to balance
  - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lope departures or exiting a rollback
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - killing go of gate
  - 5 or more steps on mount/dismount or ground tie
  - missing or evading a part of log/obstacle with more than 1 foot

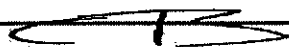
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- 6 minutes or adds maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dalled during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
  - failure to open and shut gate, or failure to complete gate

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

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MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Drag RH	WR RH gate	TW Bridge	SPR	WO	LO L	T TO	B	Text Serp					
MANEUVER		1	2	3	4	5	6	7	8	9					
9	268	PENALTY					1,3			1,1					
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2	+1	-1/2	+1/2	6	66 1/2	
10	229	PENALTY								1					
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	+1	-1/2	+1	1	75 1/2	
11	210	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	+1	+1	+1	+1	+1	0	79	
12	496	PENALTY					1	1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1	+1	+1/2	2	72 1/2	
13	421	PENALTY		5				op	1						
		MANEUVER SCORE	+1/2	-1	+1/2	+1/2	+1/2	-1 1/2	-1	+1/2	+1/2	+1/2	6	64	
14	252	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1	+1	0	78	
15	399	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	0	75 1/2	
16	251	PENALTY							1		1				
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	-1	+1/2	-1/2	+1	2	70	

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210909 Amt Ranch Trail
Class:	6/29/2024
Judge:	Alderman, Milton

### 1 point

- over-brided (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in knee over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 3 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two reins)
- failure to open and shut gates, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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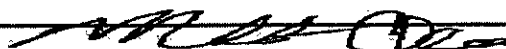
### MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER	Drag RH	WLR RH gate	TW Bridge	SPR	WO	LOL	TTO	B	T Ext Serp	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		1	2	3	4	5	6	7	8	9					
1	388	PENALTY										+1	0	75	
		MANEUVER SCORE	+1	+1/2	+1/2	+1	0	0	0	+1/2	+1/2				
2	377	PENALTY								1		+1	1	72 1/2	
		MANEUVER SCORE	+1	+1	+1/2	0	+1/2	0	0	-1/2	0				
3	375	PENALTY										+1	0	79 1/2	
		MANEUVER SCORE	+1	+1	+1	+1/2	+1	+1	+1	+1	+1				
4	294	PENALTY						1				+1	1	72	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	-1/2	0	+1/2	0				
5	416	PENALTY						1				+1	1	72 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	-1	+1/2	0	0				
6	284	PENALTY							1			+1	1	71	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	0	-1/2	0				
7	249	PENALTY										+1	0	76	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2				
8	213	PENALTY										+1	0	76	
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

<b>Date:</b>	2024 Celebration
<b>Show:</b>	AQHA 210909 Amt Ranch Trail
<b>Class:</b>	6/29/2024
<b>Judge:</b>	Alderman; Milton

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a leg, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- hitting top of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	MANEUVER	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			Drag RH	W LR RH gate	T W Bridge	SPR	WO	LOL	TTO	B	T Ext Serp					
			1	2	3	4	5	6	7	8	9					
9	268	PENALTY			1			3,1			1					
		MANEUVER SCORE	+1	+1	0	+1	+1	-1	0	+1	0	+1		6	69	
10	229	PENALTY									1			1	77	
		MANEUVER SCORE	+1	+1	+1	+1/2	+1	+1/2	+1	+1	0	+1				
11	210	PENALTY												0	80 1/2	
		MANEUVER SCORE	+1	+1	+1	+1	+1	+1 1/2	+1	+1	+1	+1				
12	496	PENALTY					1							1	73	
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	+1/2	+1/2	+1				
13	421	PENALTY						op	1					1	72	
		MANEUVER SCORE	+1	0	+1	+1	+1	-1 1/2	-1	0	+1/2	+1				
14	252	PENALTY												0	79 1/2	
		MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1				
15	399	PENALTY												0	77	
		MANEUVER SCORE	+1	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1	+1				
16	251	PENALTY									1			1	74	
		MANEUVER SCORE	+1	+1/2	+1	+1/2	+1/2	0	0	+1/2	0	+1				

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210989 Amt Select Ranch Trail
Class:	6/29/2024
Judge:	Alderman; Milton

<p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plan) or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul>	<p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gale</li> <li>- 5 or more steps on mount/dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul>	<p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a shaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two reins)</li> <li>- failure to open and shut gale, or failure to complete gale</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul>
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MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extreme/Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent														
MANEUVER DESCRIPTION	Drag RH	WLR RH gate	TW Bridge	SPR	WO	LOL	TTO	B	T	Ext Serp					
MANEUVER	1	2	3	4	5	6	7	8	9	10					
1 203	PENALTY									1					
	MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1 1/2	+1	+1	0	+1		1	78	
2 254	PENALTY						3			1					
	MANEUVER SCORE	+1/2	+1/2	0	0	0	-1	0	+1/2	0	+1		4	67 1/2	
3 244	PENALTY														
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1		0	76	
4 392	PENALTY														
	MANEUVER SCORE	+1	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1	+1		0	78 1/2	
5 250	PENALTY														
	MANEUVER SCORE	+1	+1/2	0	+1	+1/2	+1/2	+1	+1/2	+1	+1		0	77	
6 671	PENALTY						1			1					
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	0	+1		2	71 1/2	
7 238	PENALTY						3								
	MANEUVER SCORE	+1/2	+1	+1	+1	+1	-1	+1/2	+1/2	+1	+1		3	73 1/2	
8 505	PENALTY									1					
	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	-1	+1		1	74	

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

<b>Date:</b>	2024 Celebration
<b>Show:</b>	AQHA 210989 Amt Select Ranch Trail
<b>Class:</b>	6/29/2024
<b>Judge:</b>	Alderman; Milton

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a roll back
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- killing go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER	Drag RH	WLR RH gate	TW Bridge	SPR	WO	LOL	TTO	B	Text Serp	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		1	2	3	4	5	6	7	8	9					
9	227	PENALTY										+1	0	75 1/2	
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1	0	+1/2	0	+1/2				
10	256	PENALTY										+1	0	74	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2				
11	401	PENALTY			1	1						+1	2	69	
		MANEUVER SCORE	+1/2	0	-1	0	0	0	+1/2	0	0				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210989 Amt Select Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

### 1 point

- over-brided (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lops departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- falling out of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

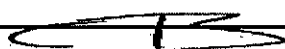
### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- violent abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Drag RH	WLR RH gate	W Bridge	SPR	WO	LOL	T TO	B	Text Sep					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER		1	2	3	4	5	6	7	8	9					
1	203	MANEUVER SCORE	+½	+½	0	+½	+½	+1	+½	+1	+1	+½	0	76	
2	254	MANEUVER SCORE	+½	0	0	+½	+½	-1½	-½	+½	-½	+½	5	65	
3	244	MANEUVER SCORE	+½	0	0	0	+½	+½	+½	+½	+½	+½	0	73½	
4	392	MANEUVER SCORE	+½	+½	+½	-½	+1	+½	+1	+1	+½	+½	0	75½	
5	250	MANEUVER SCORE	+½	0	-½	+½	+1	+½	+½	+½	+1	+½	0	74½	
6	671	MANEUVER SCORE	0	0	0	0	+½	-½	0	+½	0	0	4	66½	
7	238	MANEUVER SCORE	+½	+1	+1	+½	+1	-1	+½	+1	+1	+1½	1	76	
8	505	MANEUVER SCORE	+½	+½	+½	0	+1	+1	+½	+1	-1	+1	3	72	

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 210989 Amt Select Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

### 1 point:

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or falling into required space
- split pole in lope over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- killing go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers:

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L3 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)
- failure to open and shut gates, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extreme Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		Drag RH	WLR RH gate	TW Bridge	SPR	WO	LO L	T TO	B	T Ext	Serp	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9					
9	227	PENALTY											0	74	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1	0	+1/2	+1/2			
10	256	PENALTY				1							1	72	
		MANEUVER SCORE	0	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1/2			
11	401	PENALTY			1,op	1							2	63 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1 1/2	-1/2	-1	-1/2	-1/2	0	+1/2	0			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_





# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

- 1 point**
- over-bridged (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plan or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single stride slot or space at a walk or trot
  - skipping over or failing to step into required space
  - split pole in lope-over
  - incorrect number of strides, if specified
  - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
  - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lope departures or exiting a rollback
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot

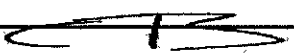
- 5 points**
- spurning in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - letting go of gate
  - 5 or more steps on mount/dismount or ground tie
  - missing or evading a part of log/obstacle with more than 1 foot

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dalled during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
  - failure to open and shut gate, or failure to complete gate

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Drag RH	WLR RH gate	TW Bridge	SPR	WO	LOL	TTO	B	T	Ext Serp				
MANEUVER		1	2	3	4	5	6	7	8	9					
1	581	MANEUVER SCORE	+1/2	+1/2	+1	0	+1	+1	+1/2	+1/2	+1	+1/2	0	76 1/2	
2	245	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	+1	1	74 1/2	
3	372	MANEUVER SCORE	+1/2	0	+1	+1/2	+1	+1	+1	+1	+1	+1	0	78	
4	486	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	73 1/2	
5	250	MANEUVER SCORE	+1/2	+1	0	+1/2	+1	0	+1/2	+1	+1	+1/2	0	76	
6	656	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	0	76 1/2	
7	239	MANEUVER SCORE	+1/2	+1/2	+1/2	0	-1/2	-1	+1/2	+1	+1	+1	3	70 1/2	
8	219	MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	+1	+1	+1	+1	+1	0	79	

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

<p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-brided (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul>	<p><b>2 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie.</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie.</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul>	<p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul>
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																
		Drag RH	LR RH gate	TWBridge	SPR	WO	LOL	TTO	B	Text Serp																																																																																																																																																																																																																																																																																					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9																																																																																																																																																																																																																																																																																					
MANEUVER																																																																																																																																																																																																																																																																																															
9	508	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	0	-1/2	+1/2				1	70 1/2	10	284	Penalty																		MANEUVER SCORE	+1/2	0	+1/2	0	+1	0	+1/2	+1/2	+1/2	+1/2				0	74	11	636	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1	-1	1,1,1				4	70	12	249	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2				0	76 1/2	13	394	Penalty																		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72	14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	0	-1/2	+1/2				1	70 1/2																																																																																																																																																																																																																																																																														
10	284	Penalty																		MANEUVER SCORE	+1/2	0	+1/2	0	+1	0	+1/2	+1/2	+1/2	+1/2				0	74	11	636	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1	-1	1,1,1				4	70	12	249	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2				0	76 1/2	13	394	Penalty																		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72	14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																				
		MANEUVER SCORE	+1/2	0	+1/2	0	+1	0	+1/2	+1/2	+1/2	+1/2				0	74																																																																																																																																																																																																																																																																														
11	636	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1	-1	1,1,1				4	70	12	249	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2				0	76 1/2	13	394	Penalty																		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72	14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																								
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1	-1	1,1,1				4	70																																																																																																																																																																																																																																																																														
12	249	Penalty																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2				0	76 1/2	13	394	Penalty																		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72	14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																												
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2				0	76 1/2																																																																																																																																																																																																																																																																														
13	394	Penalty																		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72	14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																																																																
		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	1				1	72																																																																																																																																																																																																																																																																														
14	210	Penalty																		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78	15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																																																																																																				
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1				0	78																																																																																																																																																																																																																																																																														
15	355	Penalty																		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73	16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																																																																																																																																								
		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	0	+1/2	+1	+1				2	73																																																																																																																																																																																																																																																																														
16	501	Penalty																		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																																																																																																																																																																												
		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1				0	78 1/2																																																																																																																																																																																																																																																																														

Judge's Signature: \_\_\_\_\_

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

- 1 point**
- over-brided (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plant or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single stride slot or space at a walk or trot
  - slipping over or falling in, or step into, required space
  - split pole in lunge-over
  - incorrect number of strides, if specified
  - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
  - wrong lead or out of lead for 2 strides or less
- 2 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lunge departures or exiting a rollback
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot
- 3 points**
- spuming in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - falling go of gate
  - 5 or more steps on mount/dismount or ground tie
  - missing or evading a part of log/obstacle with 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dalled during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
  - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider
- For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION	Drag	RH	WR	LR	gate	TW	Bridge	SPR	WO	LO L	T TO	B	T	Ext	Serp
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
17	672														
		1	1	1/2	1/2	1	1/2	1	1/2	1	1	1	1/2	1	1
18	224									1					
		1	1/2	1	1/2	1	-1/2	1/2	1/2	1/2	1	1	1	1	1
19	354								1						
		1	1	1	1/2	0	1	1	1	1	1	1	1/2	1	1
20	421			op					1	op					
		1/2	-1 1/2	1/2	1/2	0	-1 1/2	0	1/2	1/2	1/2	1/2	1/2	1/2	1/2
21	478														
		1/2	1/2	1/2	1/2	1/2	1	1/2	1/2	1	1	1	1	1	1
22	256									1					
		1/2	1/2	0	1/2	1	-1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2
23	676													1	
		1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	0	1	1/2
24	307														
		1	1/2	1/2	1/2	1	1/2	1/2	1	1	1	1	1	1	1/2

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Benedict, Chris

- 1 point**
- over-bridged (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plant or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single-stride slot or space at a walk or trot
  - skipping over or failing to step into required space
  - split pole in lope-over
  - [incorrect number of strides, if specified
  - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
  - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lope departures or exiting a roll back
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - letting go of gale
  - 5 or more steps on mount/dismount or ground tie
  - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dalled during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
  - failure to open and shut gale, or failure to complete gale
- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Drag RH	V LR RH gale	T W Bridge	SPR	WO	LO L	T TO	B	T Ext Serp							
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9							
MANEUVER																	
25	360	PENALTY															
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1/2		0	77		
26	252	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1	+1	+1		0	78		
27	459	PENALTY															
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		
28	401	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2	+1	+1		0	76 1/2		
29	500	PENALTY															
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	78		
30	399	PENALTY					1	2									
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1	0	+1/2	+1	+1/2		3	71 1/2		
31	675	PENALTY						1,1									
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	-1	0	0	+1/2	0		2	69 1/2		
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Alderman, Milton

<p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul>	<p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gait</li> <li>- 5 or more steps on mount/dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul>	<p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers:</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul>
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		DRAG RH	WLR RH	TW BRIDGE	SPR	WO	LOL	TTO	B	T EXT SERP					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent				
MANEUVER	PENALTY	1	2	3	4	5	6	7	8	9					
1	581	+1	+1/2	+1	+1	+1	+1	+1/2	0	+1	+1	0	78		
2	245	+1	+1	+1	+1/2	+1	-1/2	+1/2	+1	+1	+1	1	76 1/2		
3	372	+1	+1	+1	+1	+1	+1/2	+1	+1	+1	+1	0	79 1/2		
4	486	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	+1	0	77 1/2		
5	250	+1	+1	+1	+1	+1	+1/2	+1	+1 1/2	+1 1/2	+1	0	80 1/2		
6	656	+1	+1	+1	+1	+1	+1 1/2	+1	+1	+1 1/2	+1	0	81		
7	239	+1/2	+1/2	-1/2	0	-1/2	-1	0	+1/2	+1/2	+1	3	68		
8	219	+1	+1	+1	+1	+1	+1	+1/2	0	-1/2	+1	0	77		

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

<b>Date:</b>	2024 Celebration
<b>Show:</b>	AQHA 110909 Ranch Trail
<b>Class:</b>	6/29/2024
<b>Judge:</b>	Alderman, Milton

<p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-buffed (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split poles in knee-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul>	<p><b>7 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- killing go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul>	<p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/tracker more), more than one finger between split reins or any fingers between roman reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul>
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		DRAG RH	VL RH	BRIDGE	SPR	WO	LOL	TTO	B	TXT SERP					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
9	508	PENALTY							1			+1	1	72	
		MANEUVER SCORE	+1	+½	+½	+½	+½	-½	0	0	-½				
10	284	PENALTY										+1	0	74½	
		MANEUVER SCORE	+½	+½	+1	+½	+½	+½	0	0	0				
11	636	PENALTY						1			1	+1	2	72	
		MANEUVER SCORE	+1	+1	+½	+1	+1	-1	0	+½	-1				
12	249	PENALTY										+1	0	76½	
		MANEUVER SCORE	+½	+1	+½	+1	+1	+½	+½	+½	0				
13	394	PENALTY									1	+1	1	71½	
		MANEUVER SCORE	+½	0	+½	+½	+½	+½	0	-½	-½				
14	210	PENALTY										+1	0	76	
		MANEUVER SCORE	+1	+½	+½	+½	+1	0	+½	+½	+½				
15	355	PENALTY						1,1				+1	2	74½	
		MANEUVER SCORE	+1	+1	+1	+1	+1	-1	0	+½	+1				
16	501	PENALTY										+1	0	78	
		MANEUVER SCORE	+1	+1	+1	+½	+1	+½	+1	+½	+½				

Judge's Signature: 

# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Alderman; Milton

- 1 point**
- over-briddled (per maneuver)
  - out of frame (per maneuver)
  - each hit, bite or stepping on a log, cone plant or any component of the obstacle
  - break of gait at walk or trot for 2 strides or less
  - both front or hind feet in a single stride slot or space at a walk or trot
  - skipping over or failing to step into required space
  - split pole in rope-over
  - incorrect number of strides, if specified
  - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
  - wrong lead or out of lead for 2 strides or less
- 2 points**
- break of gait at walk or trot for more than 2 strides
  - break of gait at lope, except when correcting an incorrect lead
  - wrong lead or out of lead for more than 2 strides
  - draped reins (per maneuver)
  - 3 to 4 steps on mount/dismount or ground tie
  - trotting for more than 3 strides in lope departures or exiting a roll back
  - knocking over or severely disturbing an obstacle
  - stepping out of or falling off an obstacle with 1 foot
  - missing or evading a part of log/obstacle with 1 foot
- 3 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise
  - stepping out of or falling off an obstacle with more than 1 foot
  - dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - letting go of gate
  - 5 or more steps on mount/dismount or ground tie
  - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or voids maneuver
  - incomplete maneuver
  - 3rd refusal
  - repeated blatant disobedience
  - failure to dally and remain dalled during the drag
  - use of two hands (except junior and L1 horses shown in a snaffle/bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
  - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Drag RH	W LR RH gate	TW Bridge	SPR	WO	LO L	T TO	B	T Ext	Serp					
MANEUVER		1	2	3	4	5	6	7	8	9						
17	672	MANEUVER SCORE	+1	+1	+1	+1	+1	0	+1/2	+1	+1	+1		0	78 1/2	
18	224	MANEUVER SCORE	+1	+1	+1	+1	+1	-1	0	0	0	+1		0	75	
19	354	MANEUVER SCORE	+1	+1	+1	+1	+1	+1	+1	+1	+1/2	+1		0	79 1/2	
20	421	MANEUVER SCORE	+1	op	0	0	0	-1/2	0	0	0	+1		0	69	
21	478	MANEUVER SCORE	+1	+1	+1	+1	+1	+1/2	+1	+1	+1	+1		0	80 1/2	
22	256	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1		1	73 1/2	
23	676	MANEUVER SCORE	+1	+1/2	+1/2	+1	+1/2	0	+1/2	+1	+1/2	+1		0	76 1/2	
24	307	MANEUVER SCORE	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1		0	77 1/2	

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	2024 Celebration
Show:	AQHA 110909 Ranch Trail
Class:	6/29/2024
Judge:	Alderman; Milton

<p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single-stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul>	<p><b>7 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lops departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul>	<p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/ride</li> </ul>
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For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											Itarata Ranch Horse Appearance	Penalty Total	Score	Off Pattern														
		Each horse/ride combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
MANEUVER DESCRIPTION MANEUVER		Drag	RH	VL	RRH gate	T	W Bridge	SPR	WO	LO L	T TO	B	T Ext	Serp																
		1	2	3	4	5	6	7	8	9																				
25	360	PENALTY													MANEUVER SCORE	+1	+1	+1	+1	+1	+1 1/2	+1	+1	+1/2	+1	0	80			
26	252	PENALTY													MANEUVER SCORE	+1	+1/2	+1	+1	+1	+1	+1	+1	+1	+1 1/2	+1	0	80		
27	459	PENALTY													MANEUVER SCORE	+1 1/2	+1	+1	+1	+1	+1 1/2	+1	+1	+1 1/2	+1	0	81 1/2			
28	401	PENALTY													MANEUVER SCORE	+1	+1	+1	0	+1/2	0	+1/2	+1/2	+1/2	+1	0	76			
29	500	PENALTY													MANEUVER SCORE	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	0	77			
30	399	PENALTY													MANEUVER SCORE	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	0	76			
31	675	PENALTY								1,1					MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	-1	0	0	+1/2	+1	2	70 1/2			
		PENALTY													MANEUVER SCORE															

Judge's Signature: 





